

# 5R GameJam

Topic: **5R - Refuse, Reduce, Reuse, Repair & Recycle**

Create a game/game idea based on one or more R's of the 3R's/5R's guiding principles. ([The 3R's](#) / [The 5 R's](#))

... with support from [Friedrich](#)

## Groups

### Solarcar



<https://yxee.itch.io/solar-car>

Mini-multiplayertopdown action for 2-3 players.

Either you are playing as the car, trying to get into the sunlight. Or as the clouds who are chasing the car trying to shade it.

Team: Kristof, Valentin

### Re:Cycle

Nils Greiner



<https://chibionion.itch.io/recycle>

A small endless game in which you try to repair your own bike with parts from old bikes on the side of the road and ride as far as possible.

### **Team Javascript**

Michel

Abstraktes Geschicklichkeitsspiel (Mobile)

Recycle/Reuse

### **Purge Cat**



Team: Haijun, Alla

Spielmechanik: [GoldDigger](#)

<https://simmer.io/@AllaKoala/purge-cat>

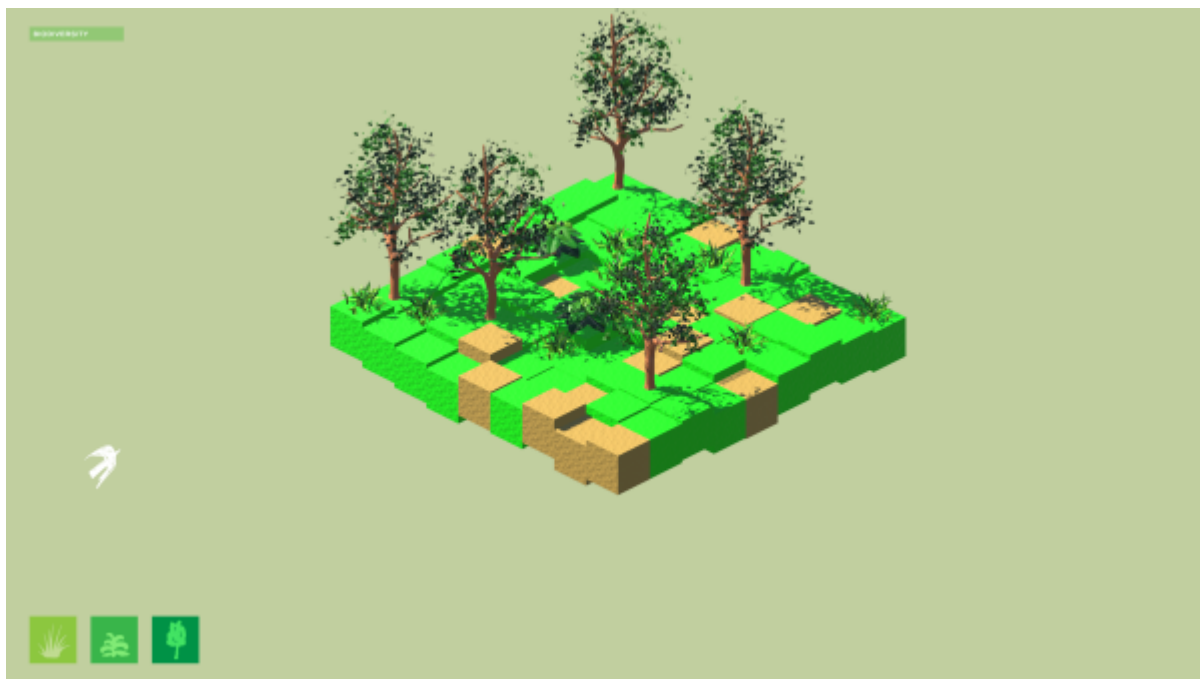
## La insala

Team: Pelin, Lisa



## Make it Green

Team: Sophie, Christiane



Eine

Anwendung in der man eine Fläche gleichmäßig mit verschiedenen Pflanzenarten begrünt.

*An application in which an area is to be planted evenly with different plant species.*

From:

<https://www.gamesforfuture.de/wiki/> - **games for future**

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