5R GameJam

Topic: **5R - Refuse, Reduce, Reuse, Repair & Recycle**

Create a game/game idea based on one or more R's of the 3R's/5R's guiding principles. ([The 3R's](#) / The [5 R's](#))

… with support from [Friedrich](#)

Groups

Team Solarhasche

Kristof, Valentin, Laura

Multiplayer (Wolke & Solarwagen)

Engine: Godot

Team reCycling

Nils

2D / Pixelart

- https://www.instagram.com/rette_rette_fahrradkette
- https://stream.leavinghomefunktion.com/

Team Javascript

Michel

Abstraktes Geschicklichkeitsspiel (Mobile)

Recycle/Reuse

https://weareplaygrounds.nl/artist/adriaan-de-jongh/#gallery-ec50939c0967%1

Team Müll-digger

Haijun, Alla, ?

Spielmechanik: [GoldDigger](#)

Unity 2D

Team zuvielIdeen

Pelin, Lisa

Ideen:

- Analoges Kartenspiel: Mülltrennen
- **Pfandpiraten** - Kontroller (Unity)
- Plastik falsch abgebogen (Reise des Plastiks …)
- Cosy Game (Fliegende Insel Repair Cafe)

Unity 3D - Voxel

Team Begrünen

Sophie, Christiane, ?

* make it green again

Unity

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