

5R GameJam

Topic: **5R - Refuse, Reduce, Reuse, Repair & Recycle**

Create a game/game idea based on one or more R's of the 3R's/5R's guiding principles. ([The 3R's](#) / [The 5 R's](#))

... with support from [Friedrich](#)

Groups

Team Solarhasche

Kristof, Valentin, Laura

Multiplayer (Wolke & Solarwagen)

Engine: Godot

Team reCycling

Nils

2D / Pixelart

- https://www.instagram.com/rette_rette_fahrradkette
- <https://stream.leavinghomefunktion.com/>

Team Javascript

Michel

Abstraktes Geschicklichkeitsspiel (Mobile)

Recycle/Reuse

<https://weareplaygrounds.nl/artist/adriaan-de-jongh/#gallery-ec50939c0967%1>

Team Müll-digger

Haijun, Alla, ?

Spielmechanik: [GoldDigger](#)

Unity 2D

Team zuvielIdeen

Pelin, Lisa

Ideen:

- Analoges Kartenspiel: Mülltrennen
- **Pfandpiraten** - Kontroller (Unity)
- Plastik falsch abgebogen (Reise des Plastiks ...)
- Cosy Game (Fliegende Insel Repair Cafe)

Unity 3D - Voxel

Team Begrünnen

Sophie, Christiane, ?

* make it green again

Unity

<https://molleindustria.org/lichenia/>

From:

<https://gamesforfuture.de/wiki/> - **games for future**

Permanent link:

https://gamesforfuture.de/wiki/doku.php?id=5r_gamejam&rev=1713353014

Last update: **2024/04/17 13:23**

