

5R GameJam

Topic: **5R - Refuse, Reduce, Reuse, Repair & Recycle**

Create a game/game idea based on one or more R's of the 3R's/5R's guiding principles. ([The 3R's](#) / [The 5 R's](#))

... with support from [Friedrich](#)

Groups

Solarcar

<https://yxee.itch.io/solar-car>

Mini-multiplayertopdown action for 2-3 players.

Either you are playing as the car, trying to get into the sunlight. Or as the clouds who are chasing the car trying to shade it.

Team: Kristof, Valentin

reCycling

Nils

2D / Pixelart

Inspirations:

- https://www.instagram.com/rette_rette_fahrradkette
- <https://stream.leavinghomefunktion.com/>

Team Javascript

Michel

Abstraktes Geschicklichkeitsspiel (Mobile)

Recycle/Reuse

Purge Cat

Team: Haijun, Alla

Spielmechanik: [GoldDigger](#)

Team zuvielIdeen

Pelin, Lisa

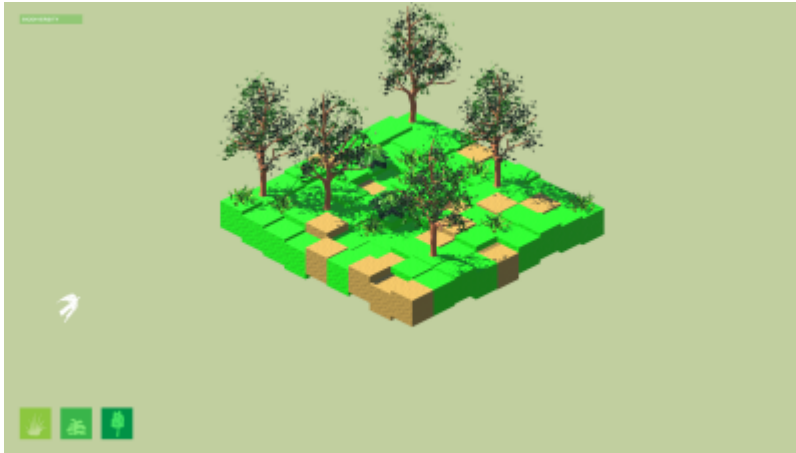
Ideen:

- Analoges Kartenspiel: Mülltrennen
- **Pfandpiraten** - Controller (Unity)
- Plastik falsch abgebogen (Reise des Plastiks ...)
- Cosy Game (Fliegende Insel Repair Cafe)

Unity 3D - Voxel

Make it Green

Team: Sophie, Christiane



Eine Anwendung in der man eine Fläche gleichmäßig mit verschiedenen Pflanzenarten begrünt.

An application in which an area is to be planted evenly with different plant species.

From:

<https://gamesforfuture.de/wiki/> - **games for future**

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