Games for Future: towards a solarpunk gaming manifest

Workshop, Friday, May 10 • 10:30 - 12:00 at https://2024.amaze-berlin.de

Link: https://amazeberlin2024.sched.com/event/1bhFl/games-for-future-towards-a-solarpunk-gaming-manifest

The man-made climate change is one of the greatest challenges of our time. In every domain, we're forced to question the status quo, and the gaming industry is no exception. In this workshop, we aim to tackle a fundamental question: How can we, as a sensitive and self-reflective community of independent game developers, contribute to shaping a sustainable future for both our medium and our planet? Inspired by the positive utopias of solarpunk, we want to look into a hopeful future and discuss how games might play a positive part in it. This conversation could pave the way for a solarpunk gaming manifesto.

AUDIENCE: People who make games and want to rethink their design practice and the future of games.

REQUIREMENTS: Basic understanding of how games are developed and produced.

BRING: Something to write: Pen+Paper or Laptop/Smartphone

Presentation:

Presentation Slides (PDF)

Traumreise: visualization exercise

Manifesto (Zine): https://gamesforfuture.de/zine

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