

Game Critic

What is going wrong in game design and the game industry?

... Games should improve the quality of life, not the opposite.

Dark Patterns in Game Design

Definition: A gaming dark pattern is something that is deliberately added to a game to cause an unwanted negative experience for the player with a positive outcome for the game developer. <https://www.darkpattern.games>

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<https://gamesforfuture.de/wiki/> - **games for future**



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Last update: **2024/04/06 15:52**