

# Game Critic

*What is going wrong in game design and the game industry?*

... Games should improve the quality of life, not the opposite.

... Dark Patterns in Game Design <sup>1)</sup>

<sup>1)</sup>

Definition: A gaming dark pattern is something that is deliberately added to a game to cause an unwanted negative experience for the player with a positive outcome for the game developer. <https://www.darkpattern.games>

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