Mechanics

How do we enable self-determined and humane play?

- ... social play / together / couch coop
- ... respect players needs
- ... respect players time / slow gaming (quality instead of quantity)
- ... respect players resources
- ... creating awareness for yourself, others and the environment
- ... create feel-good games / wholesome games
- ... create less illusionary (immersive) play and focus on perceiving the world in a new way

1/1

From: https://gamesforfuture.de/wiki/ - games for future

Permanent link: https://gamesforfuture.de/wiki/doku.php?id=mechanics&rev=1711315998

Last update: 2024/03/24 21:33

