

# Media Art Projects

- [Synthetic Messenger \(Tega Brain, 2021\)](#) A botnet that attempts to artificially inflate the value of climate change news.
- <https://solar.lowtechmagazine.com/low-tech-solutions> Solar powered website and Low-tech Magazine underscores the potential of past and often forgotten technologies and how they can inform sustainable energy practices.
- [Solar Protocol](#) A website hosted across a network of solar powered servers. It is sent to you from whichever server is in the most sunshine.
- [Moon Ride \(assocreation, 2013\)](#) Interactive installation. Modified bike trainers, bicycles, cables, balloon light and muscle power.
- [Solar Pink Pong](#) A hybrid street and video game powered by solar energy.
- [Uitsloot \(Gijs Schalkx, 2022\)](#) - A quest on keeping the combustion engine alive in a fossil free future.
- [Per Million \(Oliver, Savičić 2022\)](#) Protest tool centering the most important number of our time
- [HARVEST \(J. Oliver, 2017\)](#) Wind energy used to mine cryptocurrency to fund climate research
- [12 Klänge und ein Baum](#) sound installation with solar energy (1994)

## Artists / Groups

- [Hundred Rabbits](#) is a small artist collective, that explores the planned failability of modern technology at the bounds of the hyper-connected world. They research and test low-tech solutions and document their findings with the hope of building a more resilient future.

## Books

- \* [A History of Solar Power Art and Design \(2021\)](#)

From:  
<https://gamesforfuture.de/wiki/> - **games for future**

Permanent link:  
[https://gamesforfuture.de/wiki/doku.php?id=media\\_art&rev=1714850902](https://gamesforfuture.de/wiki/doku.php?id=media_art&rev=1714850902)

Last update: **2024/05/04 21:28**

